

ECPR Youth Soccer Rules

Starting the Game

- Teams will meet at center field to rock, paper, scissors
 - o Winner will start with the ball
- A goal cannot be scored directly from kickoff
 - o The ball must be touched by another player before a goal can be scored

Restarting Play

After a foul

- Indirect free kick from the spot of the foul

After a foul in penalty box

- A direct penalty kick

Offense kicks it out of bounds past the goal line

- Goal kick

Defense kicks it out of bounds past the goal line

- Corner kick

Anyone kicks it out of bounds

- Throw in
 - o Ages 6-9 are given another chance if foot leaves the ground before a turnover

Fouls

3 Strikes Rule

- If a player is committing bad sportsmanship, dangerous play, continuous fouls, they get 2 warnings from the official
- After the 3rd warning they will need to sit on the bench for 5 minutes before reentering the game

Red and Yellow Cards for 12-14 and HS

- After 2 warnings are given for a unwanted behavior, a yellow card will be given
- A 2nd yellow will be given if the behavior happens again
 - 2 yellows = 1 red
 - Player is out for remainder of the half
- Immediate red cards will be given for extreme behavior
 - Targeted extreme fouls, foul language targeted at another player, coach or ref